/\*

\* Complete the function below.

\*/

void counterGame(int tests\_size, char\*\* tests) {

int i;

for(i=0;i< tests\_size;i++)

{

unsigned long long int x;

char \*p;

x = strtoull(tests[i],&p,10);

int y =0;

unsigned long long int j=1;

while((x&j) ==0)

{

y++;

j=j<<1;

}

int z = \_\_builtin\_popcount(x) -1;

unsigned long long int t= x>>32;

int u =\_\_builtin\_popcount(t);

if((u+z+y)%2 ==0)

printf("Richard\n");

else

printf("Louise\n");

}

}